



## COMPETITION OVERVIEW

### Seniors



A fee of **\$100 /player** is payable for each competition.

- **To be eligible to play finals** a player must pay the full \$100 regardless of when they enter during the season.

**Important!** Each team requires a **minimum of 11 players** OR must pay the equivalent of 11 players.

- If fees are not paid by round 3, at our discretion we may prevent a team from playing. If you find you are having difficulty with your payment we are happy to discuss a payment plan.
- Teams with **incomplete Team Registrations** by round 3 will receive **NO COMPETITION POINTS** from week 3 onwards (these points will not be returned).

#### ***Making Payment of Fees***

The method for payments of fees:

- Individual players pay for the fees online through the MySportsEdge system. See the venues website for details

#### **Unregistered Players Specific Infringements**

- Only registered players can take the field, this applies from **ROUND 1**.
- Any team found to have fielded an unregistered player will automatically forfeit that match & may have their competition points deducted for the season, they **will not** be returned. The Team Delegate (acting Captain) will also be subject to a Black Card Suspension
- If at any time a player is found to have lied to a game official, they may be subject to a 'Black Card' suspension

#### **SUBSTITUTE PLAYERS**

There are three types of substitute players, these only apply to teams which have a minimum of 11 players registered.

- Casual – These are players that are not currently playing within the existing competition. This may include registered Ozttag players that have played in a previous competition or someone that is a non-registered Ozttag player and has never played previously.
- Current / Fill in – These are players currently playing within the existing competition for another team.
- FIFO workers – These are players that register for a teams but cannot commit to a full season due to work commitments.

#### ***Casual Players***

- Can only play casually for the one team.
- There cannot be more than 2 casual players playing for a team at any one game.
- Must visit the admin disk prior to taking the field to pay a \$10 fee via the My sports Edge system (this is online only).
- If they are not a registered Ozttag player, they will also be required to pay the appropriate membership fee.
- Casual players are not eligible for finals.

#### ***Fill-In Players***

- Opposing team must agree to the fill-in player/s.
- Maximum of 2 fill-in players per team.
- Fill-in players cannot create subs.

- Each fill-in player will result in 2 points being awarded to the opposing team.
- Fill-in players can only fill in for 1 division below what they are currently registered for i.e. Player is registered in an A Grade Men's team, can only fill in for A and B Grade Men's teams (same applies for mixed).
- Any team that is found not to have followed the above will have their game forfeited.
- If a team breaches the above for a second time their competition points will be removed and not returned.

### **FIFO Players**

- To be determined a FIFO a player **must consult with their local Venue Manager.**
- FIFO players agree to pay \$10 per game that that play i.e. do not have to pay full fees.
- There can be an unlimited amount of FIFO players on anyone team as long as the full \$1100 team fees is being covered.
- FIFO players will not be considered Fill-In or Casual players i.e. there will be no restrictions or penalties applied when they do play.
  - This will only occur for teams FIFO players are registered to. If not, they will be considered a casual player.

### **SHORTS**

- **Official Oztag Shorts** must be worn during competition. These can be purchased at the admin desk on sign-on nights and during the competition (\$30) Tights are also available for \$35.
- **All Oztag shorts must be purchased via the Venue Manager/venue. Shorts purchased direct by an external supplier (with particular note to sublimated shorts) will not be able to be worn.**
- **League Tag, 3P Tag & Tag20 shorts cannot be worn, you WILL be asked to leave the field until you have the correct shorts.**

### **UNIFORM**

All teams will have until **Round 3** to have their uniforms in order. Uniform requirements are that:

- All players within the team have matching numbered shirts
- **From round 3**, teams that **do not comply** with uniform requirements will give **1 try for each player (up to 5)** to the opposing side **before** the commencement of the game
- Different colour official Oztag shorts are accepted
- Shirts with different logos are NOT considered matching
- Venue Manager can exercise discretion with similar shirts

### **COMPETITION DURATION**

- **10 regular** fixture rounds
- **2 rounds of the final series** – Semi finals = 1 v 4, 2 v 3
- **Presentation night** at completion of each competition, to be held on the grand final night
- **Prizes** - Prizes are given to Winners and Runners Up, and MVP in each competition

### **TIME KEEPING**

- All games to start at the same time. If teams are not ready it is their time lost. Games will commence as per draw time, no exceptions
- Game times are broken down into:
  - 2 minute warning for teams to take the field
  - 20 minute halves
  - 2 minute half time
  - 3 minutes between games

## POINTS SCORING SYSTEM

- Win or bye - 3 points
- Draw - 2 points
- Loss or forfeit with sufficient notice - 1 point
- Forfeit without sufficient notice - 0 points

## FORFEITS

- Teams must field 5 players inside of 5 minutes into the game or they forfeit
- Mixed teams can only field a team of 4 men maximum however a team can field up to 8 women, therefore the minimum field requirements are 4 men and 1 woman
- Teams that win due to opposition team forfeit receive 3 competition points and 5 Tries 'for'
- Teams that forfeit and do not notify the competition Manager by 4pm on game day receive no points and 5 tries 'against'
- Forfeiting teams that notify the competition Manager by 4pm on game day receive 1 point and 5 points 'against'
- Teams are entitled to 1 forfeit ONLY where they receive the 1 point. Further forfeits in the same season will receive 0 competition points & may affect that teams entry into future competitions

## WET WEATHER

- A decision will be made no later than 3.00pm on game night to see whether grounds are playable.
- For further information, please check the following after 3.00pm on game night:
  - Tweed Coast Oztag Facebook and Instagram stories
- When required. Wet weather rounds will be caught up on a weekend. Dates TBA

## SIN BINS AND SEND OFFS

- Automatic penalties apply to any player being sent off or sin binned
- The automatic penalties can be increased should the Venue Manager decide it is warranted
- For more information on the Player Discipline process please refer to the Qld Oztag Policy Manual

### *Send Offs*

- Any player **sent off** will **automatically** be given a **2-week suspension**
- Individual incidents will be revised and may attract larger suspensions as per the Qld Oztag Policy manual
- If the player wishes to **appeal**, this must be done **in writing** within 1 week of the related incident as per the Qld Oztag Policy manual
- **In addition** to the 2 weeks suspension the player will be asked to be a **Touch Judge** for **4 games**. Until these 4 games are completed the player will not be able to return to play at any Oztag Venue within Qld

### *Sin Bins*

- A player who is sin binned will be asked to stand at the oppositions try line for a period to be determined by the referee
- In addition, if a player is **sin binned** they will be asked **to be a Touch Judge** for **2 games**. Until these two games are completed the player will be unable to return to play at any Oztag Venue within Qld

## CONTACT INFORMATION

If you would like to contact us please review the 'Contact Us' tab on our Oztag website & Facebook page

**Get Your Tag On!**